## **Listing and Amendments to the Claims**

This listing of claims will replace all prior versions and listings of claims in the application. No claims have been amended.

1.-15. (cancelled)

16.(previously presented) Method for coding a presentation description of an audio signal, comprising:

assigning a value to a first non-point sound source using said audio signal; generating for said first non-point sound source a parametric description, said parametric description including said assigned value in a field specifying decorrelation information;

incrementing said value for an additional non-point sound source using the same audio signal; and

generating, for said additional non-point sound source, a parametric description, said parametric description including said incremented value in a field specifying decorrelation information to specify a different decorrelation for said additional non-point sound source.

17.(previously presented) Method according to claim 16, wherein separate sound sources are coded as separate audio objects and the arrangement of the sound sources in a sound scene is described by a scene description having first nodes corresponding to the separate audio objects and second nodes describing the presentation of the audio objects and wherein a second node describes the wideness of a non-point sound source and defines the presentation of said non-point sound source by multiple decorrelated point sound sources.

18.(cancelled)

19.(previously presented) Method according to claim 16, wherein the size of the defined shape is given by parameters in a 3D coordinate system.

20.(previously presented) Method according to claim 19, wherein the size of the defined shape is given by an opening-angle having a vertical and a horizontal component.

21.(previously presented) Method according to claim 16, wherein a complex shaped non-point sound source is divided into several non-point sound sources each having a shape approximating a part of said complex shaped non-point sound source and wherein the same audio signal is used for each of said several non-point sound sources.

22.(previously presented) Method for decoding a presentation description of an audio signal, comprising:

receiving a parametric description of a first non-point sound source, wherein said parametric description includes a value in a field specifying decorrelation information;

selecting, depending on said value a decorrelation for said non-point sound source;

receiving a parametric description of an additional non-point sound source using the same audio signal, wherein said parametric description includes an incremented value in a field specifying decorrelation information; and

selecting, depending on said incremented value, a different decorrelation for the additional non-point sound source.

23.(previously presented) Method according to claim 22, wherein audio objects representing separate sound sources are separately decoded and a single soundtrack is composed from the decoded audio objects using a scene description having first nodes corresponding to the separate audio objects and second nodes describing the processing of the audio objects, and wherein a second node describes the wideness of a non-point sound source and defines the presentation of said non-point sound source by means of multiple decorrelated point sound sources emitting decorrelated signals.

24.(cancelled)

25.(previously presented) Method according to claim 22, wherein the size of the defined shape is determined using parameters in a 3D coordinate system.

26.(previously presented) Method according to claim 25, wherein the size of the defined shape is determined using an opening-angle having a vertical and a horizontal component.

27.(previously presented) Method according to claim 22, wherein several non-point sound sources shapes each having a shape approximating a part of a complex shaped non-point sound source are combined to generate an approximation of said complex shaped non-point sound source and wherein the same audio signal is used for each of said several non-point sound sources.

28.(previously presented) Apparatus for coding a presentation description of an audio signal, comprising:

means for assigning a value to a first non-point sound source using said audio signal;

means for generating for said first non-point sound source a parametric description, said parametric description including said assigned value in a field specifying decorrelation information;

means for incrementing said value for an additional non-point sound source using the same audio signal; and

means for generating for said additional non-point sound source a parametric description, said parametric description including said incremented value in a field specifying decorrelation information to specify a different decorrelation for said additional non-point sound source.

29.(previously presented) Apparatus for decoding a presentation description of an audio signal, comprising:

means for receiving a parametric description of a first non-point sound source, wherein said parametric description includes a value in a field specifying decorrelation information;

means for selecting depending on said value a decorrelation for said non-point sound source;

means for receiving a parametric description of an additional non-point sound source using the same audio signal, wherein said parametric description includes an incremented value in a field specifying decorrelation information; and

means for selecting depending on said incremented value a different decorrelation for the additional non-point sound source.